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SOUND VISUALIZER

CODY MALICK

CONCEPT

To create a audio visualization project that explores one of the following aural concepts:

Sounds Space

Sound Synthesis

Sound Visualization

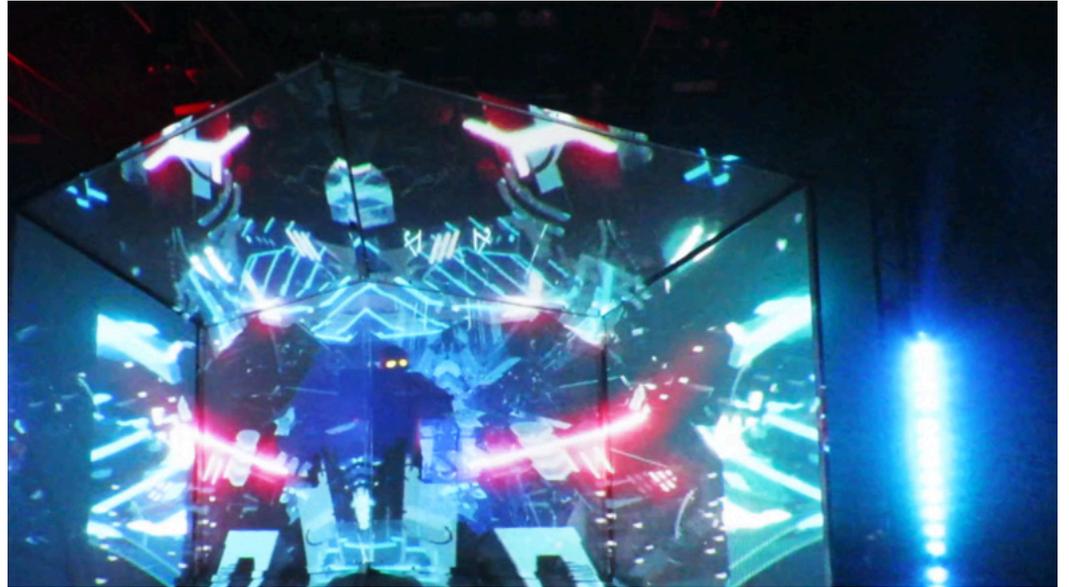
Create some sort of interactive component that will keep the audience engaged. Also create a switcher that will switch to different events that will correspond with the chosen song. Execute this using p5.js library and knowledge about java script.

RESEARCH AND INSPIRATION

FLYING LOTUS

Flying lotus is a hip hop and instrumental producer. He creates beautiful original work and when he performs he has stunning visuals.

I wanted to capture the similar vast feeling that his visuals have usin scale.



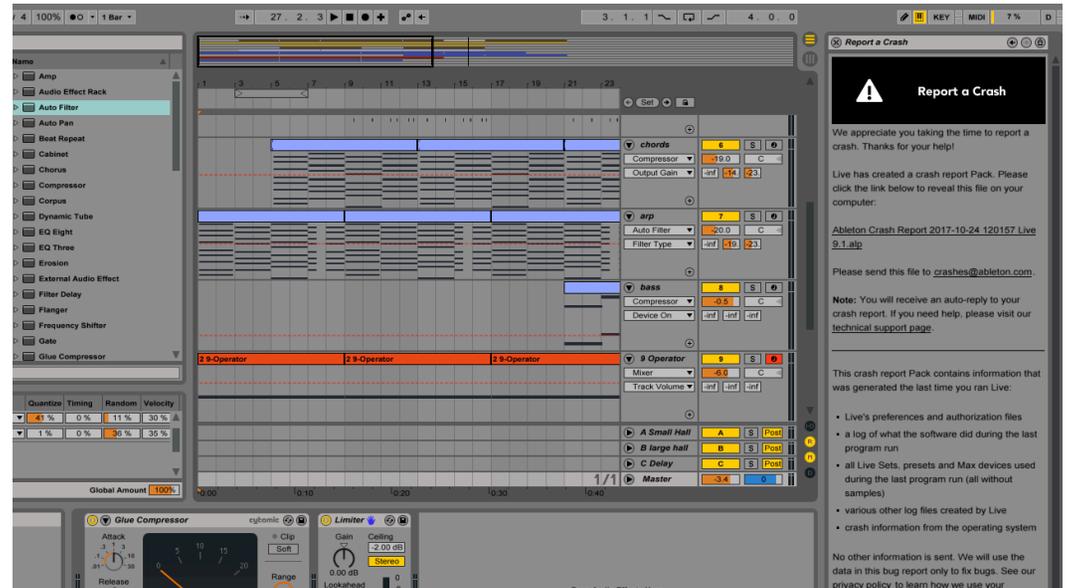
MORE INSPIRATION

A common theme of all of these visuals is some sort of environment that the user is immersed into. This is appropriate because all music is some sort of story or journey whether it be based on the composition or the song structure itself. I wanted to put the user into an experience where they are anticipating something and be put in to another world with rules surrounding art and design.



CHOOSING THE SONG

Something i do on the side is create my own music and i love trying new sounds and styles of music. I chose a future bass theme because it reflects how the visual would be entirely made from tech and is digital. The future bass genre is very similar in the fact that almost all of its sounds are digitally synthesized sounds almost nothing you hear is analogue aside from the vocals. So i started to create a sound track using ableton and maschine that held these values.



COLOR MOOD BOARD

